

BRENT COMPAGNI

UX | UI Designer

SKILLS

Interviews
Surveys
Competitive Analysis
Heuristic Analysis
Affinity Mapping
Information Architecture
Card Sorts
Site Mapping
User Flows
Sketching
Wireframing
Rapid Prototyping
User-Centered Design
Interface Design
Visual Communication
Interaction Design

TOOLS

Sketch App
InVision
Axure RP
POP by Marvel
Learning Adobe Suite

EDUCATION

Homer Central High School
Honors Diploma
Phillip's Hairstyling Institute
Cosmetology License
General Assembly
UX Design Certificate

ACHIEVEMENTS

Boston's Best Men's Haircut -
Improper Bostonian 2007
Return of the 90's article -
Improper Bostonian 2016
GoldWell - Master Colorist

RELATED EXPERIENCE

UX Design Consultant | Schuster Art Consultancy | Current

- Redesign outdated website through research and iteration
- Performed target-user interviews, competitive/heuristic analyses and synthesized the data, Created Site Map, User Flows and Personas while ideating through pencil sketches
- Currently designing the hi-fi prototype for usability testing
- Will deliver a hi-fi prototype to Stakeholder to share with developers

UX Design Consultant | Learning Seeds | Oct - Nov 2018

- Worked as a consultant on a team of 4 with an education startup
- Research through interviews, competitive/heuristic analyses and user testing defined and confirmed design concepts through iteration
- Pen and paper sketches allowed for extensive ideation to create wireframes and a hi-fi prototype through Sketch and InVision
- Delivered a digital platform to support The Enlightened Shadow content and collaborative communication making it easier for parents and professionals to autonomously address the needs of their children or students

UX Design Immersive | General Assembly | Sept - Nov 2018

- 10 week, 400+ hrs of UX design experience, structured around projects using Agile and lean methodologies
- Learned UX research & design principles along with industry standard tools
- Designed individual and team projects, delivering visual design principles for both desktop and mobile

Highlighted Works | General Assembly | Sept - Nov 2018

Scene Keeper for Fandango | Integrated a new scene feature

- Worked on a team of 3 to design a conceptual feature that would fit seamlessly into the current Fandango app
- Contributed to each step of the UX design process; research, ideation, wireframing, visual design, usability testing and delivering a hi-fi prototype

Brix Wine Shop | Created concept e-commerce design for existing site

- Executed each step of the user-experience design process with a focus on information architecture and navigation design
- Delivered a wireframe prototype that adhered to industry standards to connect business and user goals

ADDITIONAL EXPERIENCE

Hair Design | Various Salons | 2003 - 2019

- **Educator** - Trained new hires how to design styles for clients
- **Management** - Helped in day-to-day operations and hiring
- **Customer-Centered Design** - Utilized thorough consultation methods to create ideal and functional designs for each client